

# oleg smykalov

VFX Artist

## bio.

Oleg is an experienced VFX Artist with a demonstrated history of working in the motion pictures, 360VR, and film industry. Skilled in Nuke, Maya, Arnold, Redshift, Mari, After Effects, Syntheyes Pro, Cinema 4D and storytelling using the latest technology and tools. Graduated from Vancouver Film School.

## contact.

+1 647 4714779  
1260 Harwood st. Vancouver BC  
oleg.smykalov@gmail.com

## experience.

**Rocket Science VFX | Toronto ON**  
VFX Artist, Compositor | July 2018-Oct 2018

**Intelligent Creatures | Toronto ON**  
Compositor | June 2018-July 2018

**olegsmykalov.com | Toronto ON**  
CCO / VFX generalist | Jan 2013 - now

**SIX 2 North Production | Vancouver BC**  
Mid-Senior Compositor | Jan 2018-March 2018

**The Hollow - Netflix | Vancouver BC**  
Compositor | Aug 2017-Oct 2017

**Les héritiers de Patmos | Paris, France**  
CCO / VFX generalist | Aug 2017 - Oct 2017

**CoSA VFX | Vancouver BC**

VFX Artist | Jul 2015-Nov 2016

**Postmodern | Kiev, Ukraine**

Compositor | Sep 2011-Dec 2012

## education.

**Vancouver Film School, 2014-'15**

3D Animation and VFX

**Self-Education, 2013 -**

Youtube, Vimeo, Learn Squared, Gnomon, Pluralsight, VFX friends, co-workers, Siggraph, NAB, etc.

## skills.

- Digital Compositing
- 3D/360VR Matchmove/Layout
- 3d Modeling, UV, Texturing, Shading, Rendering
- Motion Graphics, UI
- On-Set Supervision
- Photography/Videography
- Basic HTML/CSS/SEO

## tools.

- NukeX
- Maya, Cinema 4d
- Arnold 5, Redshift
- Syntheyes Pro 360, Mocha, Mocha VR
- Mari 4
- After Effects, Premier, Photoshop
- Shotgun, Ftrack, Nim, Deadline

## citizenship.

**Canada**

Permanent Resident

**Ukraine**

Citizen

## more info.

[olegsmikalov.com/resume](http://olegsmikalov.com/resume)

[olegsmikalov.com/contact](http://olegsmikalov.com/contact)