



PLAYING RULES, RUN RULE & GAMETIME LIMITS

THIS IS A CHAMPIONSHIP TOURNAMENT. NO OPEN SUBSTITUTIONS. Rulebook

observed for this event is the [NFHS RULEBOOK](#)

NCAA RULE IN EFFECT FOR PITCHERS/ PITCHER CAN START BACK, BUT NOT STEP BACK, 14U THRU 18U

[12U AGE DIVISION PITCHERS CAN STEP BACK](#)

COACHES MUST PRESENT A LINEUP CARD TO UMPIRES AT PRE GAME MEETING FOR ALL GAMES. NO EXCEPTIONS.

Line Up Options FOR ENTIRE TOURNAMENT

YOU MAY BAT UP TO 11 PLAYERS ALL TOURNAMENT IF YOU'D LIKE.

FOLLOWING OPTIONS ARE ALLOWED:

- Straight 9
- 9 Plus a DP Flex
- 1- EP'S
- 2- EP'S
- 1- EP plus a DP Flex. (11 players in game)
- 2- EP's plus DP Flex (12 players in game)

Courtesy Runners

Are for Pitcher & Catchers Only. Any Available Bench Player first. IF ALL PLAYERS ARE IN GAME, WHEN THE GAME STARTS, LAST AVAILABLE PLAYER can be used for Courtesy Runner, that is NOT a Pitcher or Catcher.

Game Management:

ALL GAMES ARE 90 MINUTES IN DURATION.

The following differences will apply to Pool Play & Bracket Play.....

POOL PLAY/ **Umpire's Timer is set TO HAVE NO NEW INNING BEGIN after 85 minutes. Pool Games can End in a Tie**

BRACKET PLAY / Umpire sets his/her Timer at 90 Minutes. Game is played out to a Winner, finishing the Inning. If the game is Tied at the end of Regulation, ITB's are in effect until we have a Winner.

Run Rule/ 10 After 4, 8 After 5

IN BRACKET PLAY, HIGHER SEED OUT OF POOL PLAY GETS CHOICE AT PLATE MEETING. IF SEEDS ARE EQUAL OUT OF POOL PLAY, THEN FLIP.

TIE BREAKERS IN POOL PLAY:

1. Head to Head
2. Runs Allowed
3. Runs Scored
4. Run Differential

**SOFTBALLS ARE PROVIDED BY
TOURNAMENT. YOU DO NOT NEED TO
PROVIDE BALLS**