



## THE DRAFTED FALL RULES

NFHS rules with some modifications listed below.

**NO METAL CLEATS FOR ANY PLAYER IN ANY DIVISION. NO SUNFLOWER SEEDS ALLOWED BY ANY PLAYER, COACH, PARENT, FAN. PLEASE RESPECT THE PARKS RULES.**

**RUN RULES.** 12 runs after 4 innings. 8 runs after 5 innings.

No Slash Bunts. (showing bunt, pulling back and then swinging the bat) Batter will be called OUT on an attempt, even if the player doesn't make contact. Base runners return to the base they started at if stealing on the pitch. If the batter makes contact and the play results

with a more favorable outcome for the defensive team, they can take that option if they wish.

**TIME LIMITS - All LEAGUE GAMES will play with 1 hour 40 minute time limit. NO NEW INNING.** The next new inning begins immediately after the 3rd out is recorded in the previous inning. EXCEPTION – If the 3<sup>rd</sup> out completes of the bottom half of the inning with less than 5 minutes on the clock No new inning will begin.

**League Tournament Games will be 1 hour 40 minute time limit. All Championship games will be played with 1 hour 50 minute time limit. These Games will be played without the league play exception.**

**THE CLOCK STARTS IMMEDIATELY AFTER THE PLATE MEETING.**

**ALL GAMES 6 INNINGS WILL BE A COMPLETE GAME.**

Courtesy runner for pitcher and catcher of record can be used. Must be last batted out if using continuous lineup.

All games cannot end in a tie. In the event of a tie game after regulation innings OR time limit, this is how the game will proceed for each new inning needed until there's a winner. Bases loaded, 1 out, 1-1 count to start every batter. The last 3 outs (batted or on bases) from prior inning will be the runners.

Seeding for the Playoffs. In the event of ties in the standings, we will use the following tie breakers.

- 1) Record
- 2) Head to Head (only if 2 teams)
- 3) Runs Allowed
- 4) Runs Scored
- 5) Coin Flip

Coin Flip will decide Home/Away teams in league play games. Better seed will be home team for all bracket play games.

## **LEAGUE SPECIFIC RULES**

**ONLY 3 COACHES ALLOWED IN DUGOUTS/ON FIELD. NO EXCEPTIONS.**

Must bat continuous lineup for every game. In League play wherever team finishes off lineup for game 1 is where game 2 lineup will begin and continue with the same lineup.

EXAMPLE if Team 1 ends at the 8<sup>th</sup> batter last out, the 9<sup>th</sup> batter becomes the leadoff hitter continuing where the lineup left off.

In League Tournament Play can begin with a new lineup for every single game.

Players may not sit consecutive innings on the bench and no more than 2 innings per game. All players must sit at least 1 inning per game.

No pitcher may pitch more than 3 innings in one game. 1 pitch = 1 inning

Teams may only bat around the order once in any one inning. When that happens the half inning will be over. (If for some reason a team has less players than the other team due to injury, no show etc team with less will be allowed to hit as many players as the team with the most players)

If a player is injured and leaves the game, no penalty for his spot in the order. He may not return to that game.

If a player is ejected it will be an out every time.

### **No Bat Rules.**

#### **Fall Specific Rules –**

##### **Leadoffs**

**1 Balk warning per pitcher**

**Infield Fly rule is in effect.**

**50 foot mound 70 foot bases.**

**Tournament Director reserves all right to adjust rules or format at any time.**