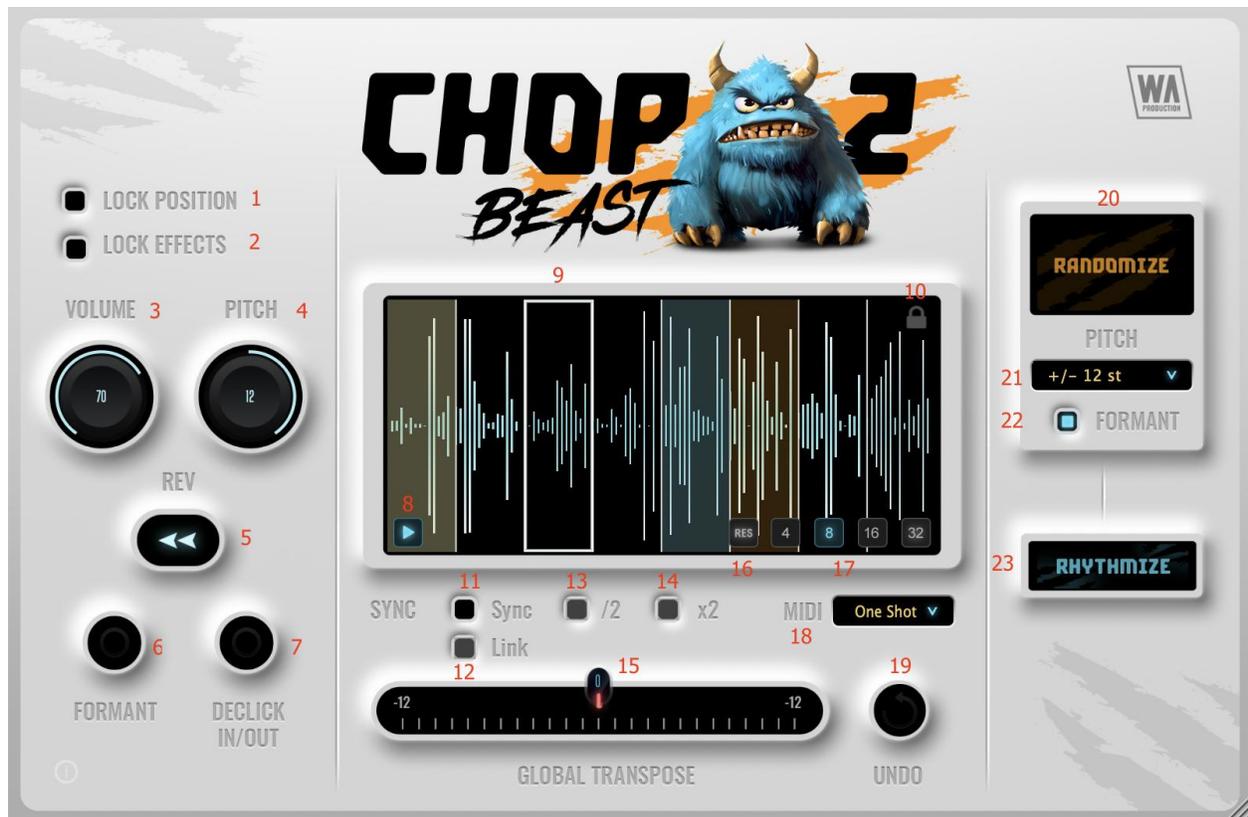


CHOP BEAST



Unleash your inner creative beast with Chop Beast, the ultimate audio chopping tool designed for producers, sound designers, and musicians. Chop Beast transforms your audio into a playground of possibilities, dividing your samples into **4, 8, 16, or 32 slices** for manipulation and endless variation. Once you've made your changes, drag and drop your new changes to your favourite DAW!



Controls

- **LOCK POSITION** - Prevents the current chop from being reordered when dragged / randomized / rhythimized. Locked chops have a light blue overlay.
- **LOCK EFFECTS** - Prevents the current chops effects from being altered when randomizing. Locked chops will have a red overlay. Note if both lock effects and lock positions are enabled, the chop will have an orange toned overlay.
- **VOLUME** - Controls the volume of the currently selected chop.
- **PITCH** - Adjusts the pitch of the selected chop in semitones.
- **REV** - Reverses the audio playback of the selected chop.
- **FORMANT** - Preserves the natural vocal/tonal character when pitch shifting.
- **DECLICK IN/OUT** - Applies fade-in/fade-out envelopes to remove clicks at chop boundaries. Useful for smoothing harsh transients.
- **PLAY** - Starts or stops playback of the chopped sequence.
- **Current Chop** - Click a chop to select it and preview it. Drag to reorder.
- **LOCK** - Consolidates all chops into a single locked arrangement. Once locked, you can drag your sample into your DAW.
- **SYNC** - Enables tempo synchronization with your DAW. Chops will be time-stretched (with pitch preservation) to match the project BPM.
- **LINK** - Links playback to DAW transport. Plugin automatically plays/stops with your DAW when enabled. In link mode, the play/pause button (8) becomes disabled.
- **HALF (/2)** - Halves the tempo multiplier, making chops play at half speed. This is only available when in sync mode.
- **DOUBLE (x2)** - Doubles the tempo multiplier, making chops play at double speed. This is only available when in sync mode.
- **GLOBAL TRANSPOSE** - Shifts the pitch of all chops simultaneously from -12 to +12 semitones.
- **RES** - Resets the chop sequence back to the original order.
- **CHOP BUTTONS (4/8/16/32)** - Divides the sample into 4, 8, 16, or 32 equal chops.
- **MIDI MODE** - Selects MIDI trigger behavior: "One Shot" plays chops to completion, "Hold" plays only while note is held.
- **UNDO** - Reverts the last action. Click to undo chop reordering or parameter changes.
- **RANDOMIZE** - Randomly reorders the chop sequence. Click to generate a new random arrangement.
- **PITCH DROPDOWN** - Selects the pitch randomization range for the Randomize function.
- **FORMANT (Randomize)** - When enabled, Randomize will also randomly toggle formant preservation per chop when pitch is applied.
- **RHYTHMIZE** - Randomize the position of the chops without modifying effects per chop.

Pro tip: Hold "Shift" to select all chops and apply effect on them at once.

Pro tip 2: You can preview individual chops by clicking on them or by playing MIDI / keys (starting from C5)