

Squelcher is a spectral plugging that will transform your sound and give you a digital edge heard in many modern productions. It is designed for bass, but can be used for almost anything. Squelcher can take a tame and mundane synth bass and turn it into an massive, ear catching bass drop. Just slap it on your audio and give it a few tweaks or take a deep dive to create something really unique.

Squelcher

Input : Controls the input volume

Output : Controls the output volume.

Frequency Splitter : This control the frequency where the effect starts happening.

Quality : This controls the quality of the effect, but each setting will have its own character so feel free to experiment.

Bass/Treble Tilt : This controls the ratio between the bass and treble parts of the sound.

Depth: This controls the depth of the effect

Squelch : Controls the tone and texture of the effect

FX Enhancements

Bass Enhancement : This adds low end harmonics to allow you bass sound to be heard on smaller speakers.

Treble Saturation : This adds a small amount of distortion to the high end of the sound

Tone : Lets you bring out the more of the low-end or high-end of the sound.

Detail Booster : Use this to increase to lower volume parts of the signal.

Multiband Compressor

Comp: Increases the amount of compression.

Time : Controls speed of the compression.

Tone : Sets the balance between the low-end compression and high-end compression bands.